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# CS1660: Intro to Computer Systems Security Spring 2025

# Lecture 9: Web Security

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February 25, 2025



## CS1660: Announcements

- Course updates
  - Project 2 is going out today
  - Homework 1 is due soon (Thu, Feb 27)
  - Where we are
    - Part I: Crypto
    - Part II: Web
    - Part III: OS
    - Part IV: Network
    - Part V: Extras

# Today

- Web security
  - Web Security Models
  - Browser Security
  - Web Technologies and Protocols

**Crypto recap through Discrepancies...** 

## Discrepancies

- Security Vs. cryptography
- Guarantees Vs. threat model
- Confidentiality Vs. integrity
- Prevention Vs. detection
- Old Vs. modern cryptography
- Perfect Vs. computational security
- Modelled Vs. practical attacker
- Crypto Vs. non-crypto security
- Truly Vs. pseudo random
- Secret Vs. public

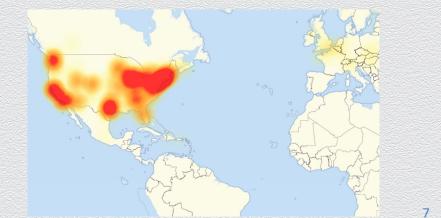
- Theory Vs. practice
- Ideal model Vs. implementation
- Open Vs. closed design
- Symmetric Vs. asymmetric crypto
- Block Vs. all-length designs
- Data Vs. user authentication
- Set-up Vs. real-world assumptions
- Good hygiene Vs. arbitrary practices
- Random Vs. non-random

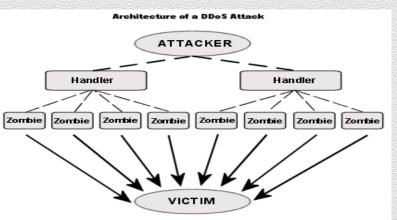
## The Dyn DDoS attack

## It's unfair! – I had no class but couldn't watch my Netflix series!

On October 21, 2016, a large-scale cyber was launched

- it affected globally the entire Internet but particularly hit U.S. east coast
- during most of the day, no one could access a long list of major Internet platforms and services, e.g., Netflix, CNN, Airbnb, PayPal, Zillow, ...
- this was a Distributed Denial-of-Service (DDoS) attack





## Domain Name Service (DNS) protocol

Resolving domain names to IP addresses

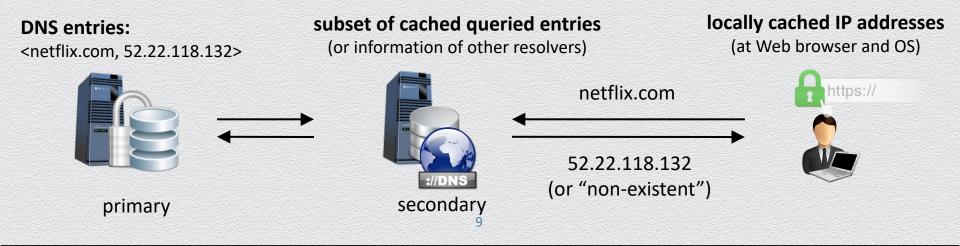
- when you type a URL in your Web browser, its IP address must be found
  - larger websites have multiple IP responses for redundancy to distributing load
- at the heart of Internet addressing is a protocol called DNS
  - a database translating Internet names to addresses



## **DNS: Hierarchical search**

Search is performed recursively and hierarchically across different type of DNS resolvers

- Untrusted recursive DNS servers: query other resolvers and cache recent results
- Trusted TLD (top-level domain) servers: control TLD zones such as .com, .org, .net, etc.



## DNS: A critical asset to attack...

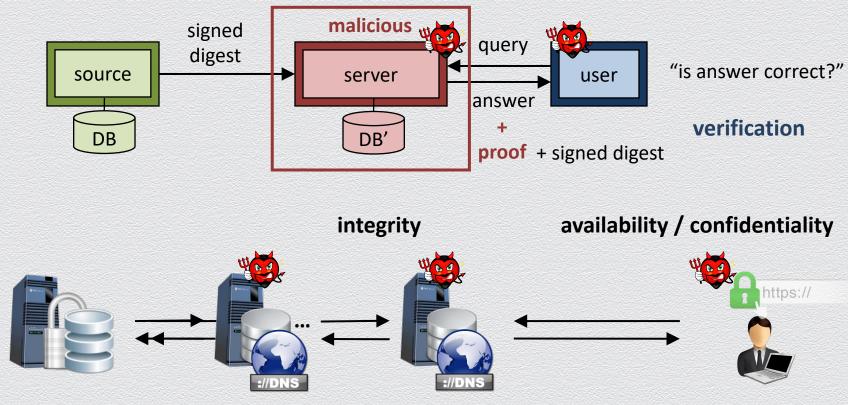
What main security properties must be preserved in such an important service?

- all properties in CIA triad are relevant!
- resolving domain names to IP addresses is a service that
  - must critically be available during all times availability

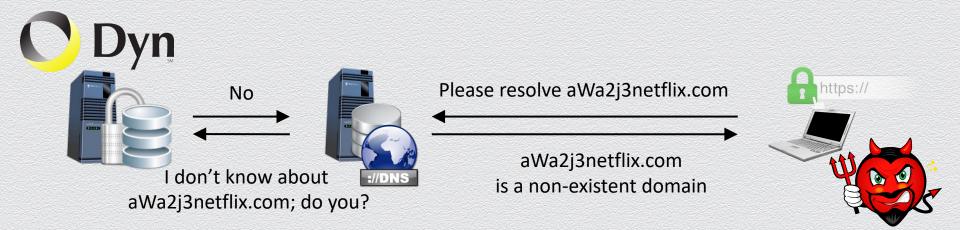
must critically be trustworthy – integrity

must also protect database entries that are not queried – confidentiality

## DNS: A critical asset to attack... (cont.)



## Dyn DDoS attack



#### Attack:

- from a compromised machine ask for domain names that do not exist
- query is forwarded to fewer primary Dyn servers, i.e., defeating benefits of distribution
- use a botnet to ask A LOT of such queries to bring down the Dyn DNS service!

## Dyn DDoS attack: Exploit Internet of Things (IoT) Please resolve aWa2j3netflix.com No aWa2j3netflix.com I don't know about is a non-existent domain aWa2j3netflix.com; do you?

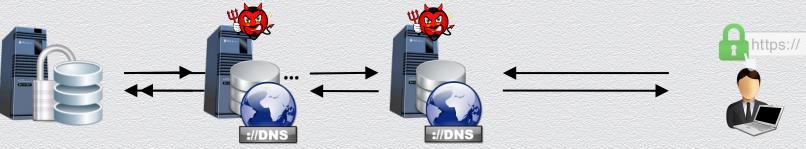
#### Create a botnet:

- compromise easy targets: IoT "thin" devices, e.g., printers, cameras, home routers, ...
- how? find a vulnerability on these devices...
- all such devices used an OS with a static, hard-wired, thus known, admin password...!

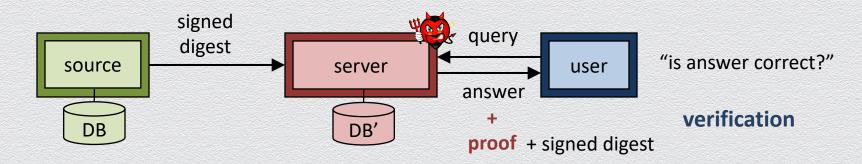
## **DNSSEC & NSEC**

Security extensions of DNS protocol to protect integrity of DNS data

- correct resolution, origin authentication, authenticated denial of existence
- specifications made by Internet Engineering Task Force (IETF) via RFCs
  - an RFC (request for comments) is a suggested solution under peer review
- challenges: backward-compatible, simplicity, confidentiality, who signs
  - DNSSEC/NSEC: extension that provide proofs of existence/denial of existence



## **DNSSEC & NSEC: core idea**



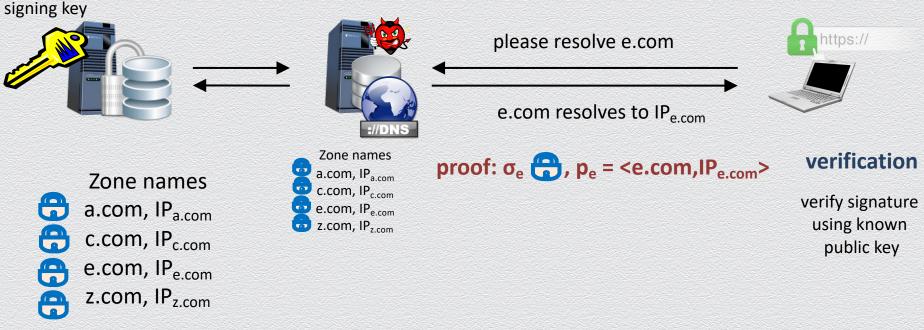
**DNSSEC protocol**: each DNS entry is pre-signed by primary name server

#### **NSEC protocol:**

- domain names are lexicographically ordered and then each pair of neighboring existing domain names is pre-signed by the primary name server
- non-existing names, e.g., aWa2j3netflix.com are proved by providing this pair "containing" missed query name, e.g., <awa.com, awb.com>

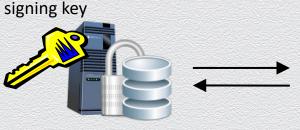
## **DNSSEC:** example

Each entry <domain name, IP address> in the database is individually signed by a primary DNS server and uploaded to secondary DNS servers in signed form

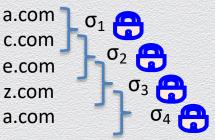


## NSEC: example

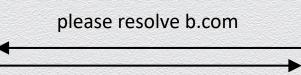
Additionally, pairs of consecutive (in alphabetical order) domain names are individually signed by a primary DNS server and uploaded to secondary DNS servers in signed form



Zone names







domain name b.com doesn't exist

# https://

## proof: $\sigma_1 \bigoplus$ , $p_1 = <a.com, c.com>$

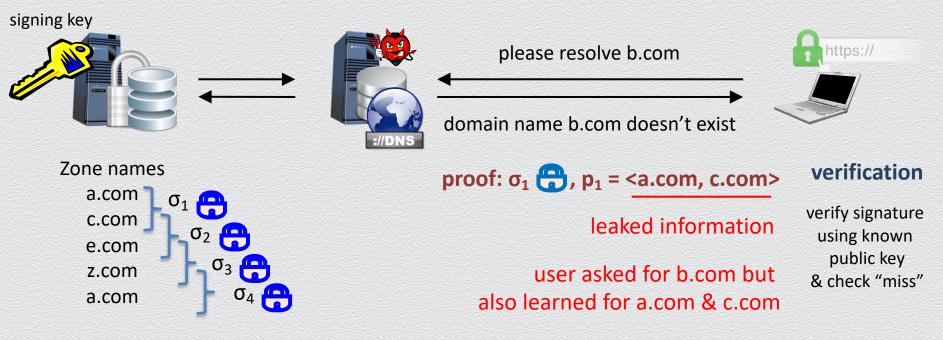
verification

verify signature using known public key & check "miss"

## **NSEC: Vulnerability**

exploit the "leak-domain-names" vulnerability of NSEC to learn the domain names of an entire zone

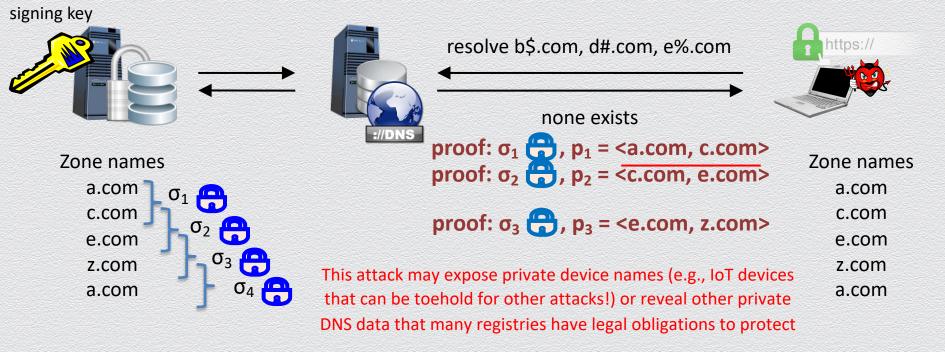
Proofs of non-existing names leak information about other unknown domain names



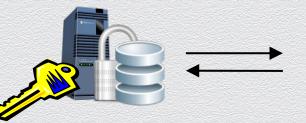
## Zone enumeration attack

#### ask for non-existing names to get all possible proofs

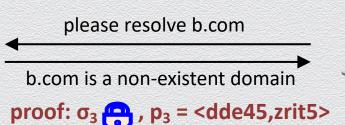
An attacker can simply act as a "querier" to learn target organization's network structure!



## NSEC3: NSEC in the hash domain









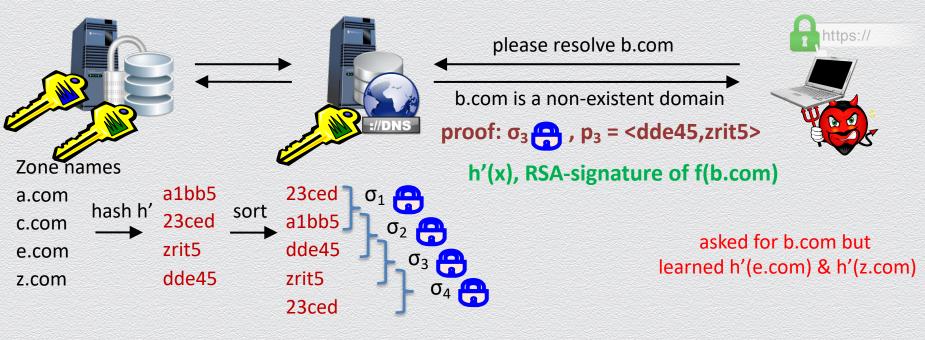
#### Zone names



#### asked for b.com but learned h(e.com) & h(z.com)

h(b.com) = ntwo4 e.g., h is SHA-256

## **NSEC5:** A secure solution



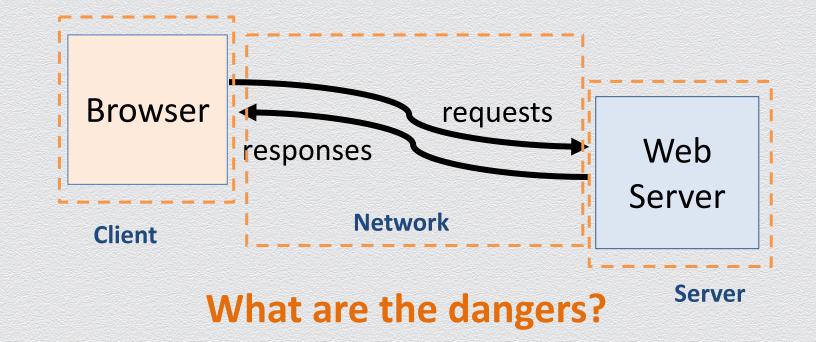
h'(b.com) = ntwo4

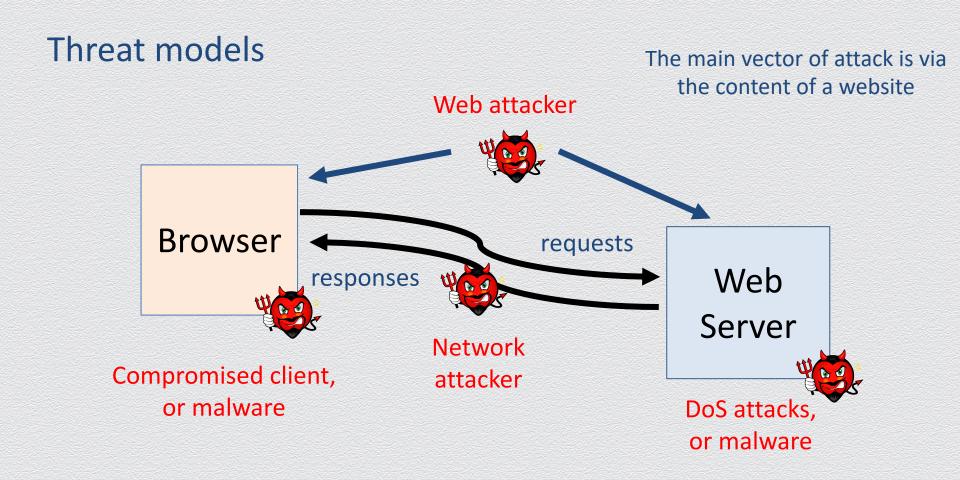
h: as in NSEC3 f: "message transformation" hash

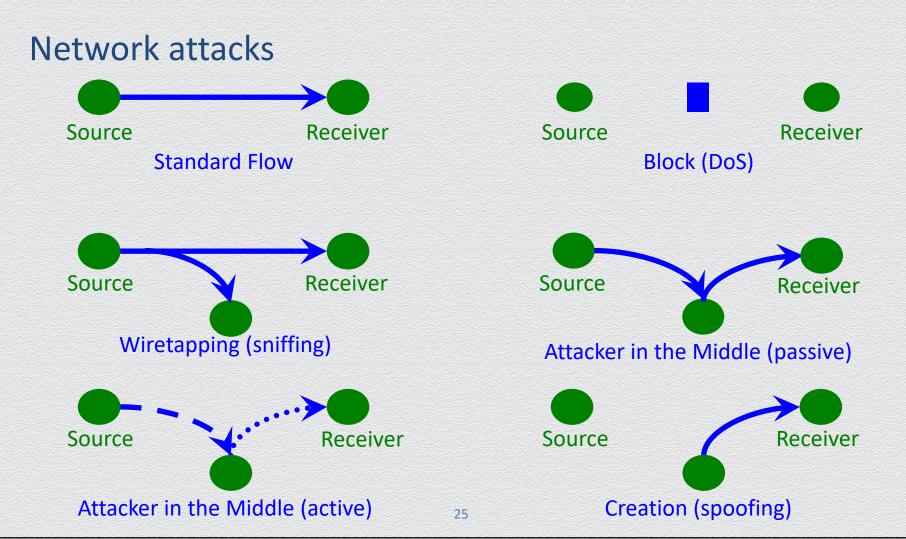


## Web security model

## Web applications







## Web Attacker Capabilities

- Attacker controls a malicious website
  - website might look professional, legitimate, etc.
  - attacker can get users to visit website (how?)
- A benign website is compromised by attacker
  - attacker inserts malicious content into website
  - attacker steals sensitive data from website

Attacker does not have direct access to user's machine

## **Potential Damage**

- An attacker gets you to visit a malicious website...
  - Can they perform actions on other websites impersonating you?
  - Can they run evil code on your OS?
- Ideally, none of these exploits are possible ...

## **Attack Vectors**

- Web browser (focus of this lecture)
  - Renders web content (HTML pages, scripts)
  - Responsible for confining web content
  - Note: Browser implementations dictate what websites can do
- Web applications
  - Server code (PHP, Ruby, Python, ...)
  - Client-side code (JavaScript)
  - Many potential bugs (e.g., see Project 2)

## **Browser Security: Sandbox**

Goal: protect local computer from web attacker

- Safely execute code on a website, without the code
  - accessing your files, tampering with your network, or accessing other sites

High stakes

- \$40K bounty for Google Chrome
  - www.google.com/about/appsecurity/chrome-rewards/

We won't address attacks that break the sandbox

- But they <u>happen</u> check the <u>CVE</u> list
  - https://cve.mitre.org/cgi-bin/cvekey.cgi?keyword=sandbox
  - https://support.apple.com/en-us/HT213635

## **Domains, HTML, HTTP**

## URL and FQDN

## **URL: Uniform Resource Locator**

https://cs.brown.edu/about/contacts.html

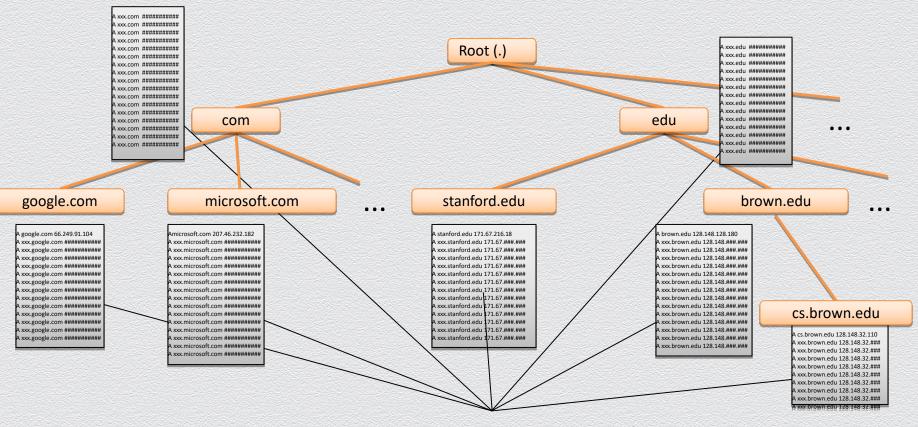
- a protocol
  - e.g. https
- a FQDN
  - e.g. cs.brown.edu
- a path and file name
  - e.g. /about/contacts.html

## FQDN: Fully Qualified Domain Name

[Host name].[Domain].[TLD].[Root]

- Two or more labels, separated by dots
  - e.g., cs.brown.edu
- Root name server
  - a "." at the end of the FQDN
- Top-level domain (TLD)
  - generic (gTLD): .com, .org, .net,
  - country-code (ccTLD): .ca, .it, , .gr ...

# Domain hierarchy



32 resource records

## HTML

Hypertext markup language (HTML)

- allows linking to other pages (href)
- supports embedding of images, scripts, other pages (script, iframe)
- user input accepted in forms

```
<html>
 <head>
   <title>Google</title>
 </head>
 <body>
   Welcome to my page.
   <script>alert("Hello world");
   </script>
    <iframe src="http://example.com">
   </iframe
 </body>
</html>
```

# HTTP (Hypertext Transport Protocol)

Communication protocol between client and server

GET /search?q=cs166&num=02 HTTP/1.1
Host: www.google.com

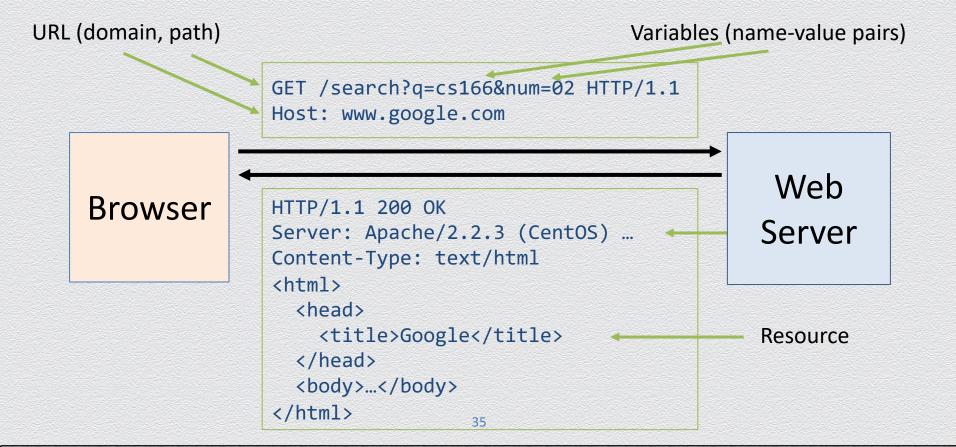
Browser

Client

Web Server

Server

# What's in a request (or response)?



## Variables

Key-value pairs obtained from user input into forms & submitted to server

- Submit variables in HTTP via GET or POST
- GET request: variables within HTTP URL
  - e.g., http://www.google.com/search?q=cs166&num=02
- POST request: variables within HTTP body
  - POST / HTTP/1.1
  - Host: example.com
  - Content-Type: application/x-www-form-urlencoded
  - Content-Length: 18
  - month=5&year=2024

## Semantics: GET Vs. POST

#### GET

- Request target resource
- Read-only method
- Submitted variables may specify target resource and/or its format

#### POST

- Request processing of target resource
- Read/write/create method
- Submitted variables may specify how resource is processed
  - e.g., content of resource to be created, updated, or executed

## **GET Vs. POST**

	GET	POST
Browser history	$\checkmark$	X
Browser bookmarking	$\checkmark$	X
Browser caching	$\checkmark$	X
Server logs	$\checkmark$	Х
Reloading page	immediate	warning
Variable values	Restricted	arbitrary

# **Web-application security**

### **Client-side controls**

- Web security problems arises because clients can submit arbitrary input
- What about using client-side controls to check the input?
- Which kind of controls?

## Client-side controls (cont.)

A standard application may rely on client-side controls

- They restrict user input in two general ways
  - Transmitting data via the client component using a mechanism that should prevent the user from modifying that data
  - Implementing measures on the client side

- In this threat model
  - Server does not trust the Client

## Bypassing client-side controls

- In general, a security flaw because it is easy to bypass
- The user
  - has a full control over the client and the data it submits
  - can bypass any controls that are client-side and not replicated on the server
- Why these controls are still useful?
  - For load balancing or usability
  - Often we can suppose that the vast majority of users are honest

#### Transmitting data via the client

- A common developer bad habit is passing data to the client in a form that the end user cannot directly see or modify
- Why is it so common?
  - It removes or reduces the amount of data to store server side per-session
  - In multi-server applications, it removes the need to synchronize the session data among different servers
  - The use of third-party components on the server may be difficult or impossible to integrate
- Transmitting data via the client is often the easy solution
  - But unfortunately it is not secure

## **Common mechanisms**

- HTML Hidden fields
  - A field flagged hidden is not displayed on-screen
- HTTP Cookies
  - Not displayed on-screen, and the user cannot modify directly
- Referrer Header
  - An optional field in the http request that it indicates the URL of the page from which the current request originated
- If you use the proper tool you can tamper the data on the client-side

### Web client tool

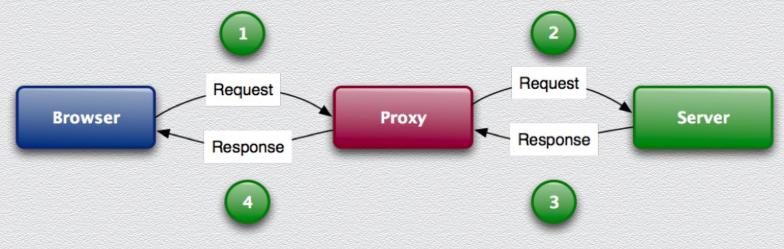
- Web inspection tool:
  - Firefox or Chrome web developer:
    - powerful tools that allow you to edit HTML, CSS and view the coding behind any website: CSS, HTML, DOM and JavaScript
- Web Proxy:
  - Burp, OWASP ZAP, etc.
    - Allow to modify GET or POST requests





An intercepting Proxy:

- inspect and modify traffic between your browser and the target application
  - Burp Intruder, OWASP ZAP, etc.





#### In BROWSER we trust...

- Most of our trust on web security relies on information stored in the Browser
  - a Browser should be updated since Bugs in the browser implementation can lead to various attacks
  - e.g., https://us-cert.cisa.gov/ncas/current-activity/2023/02/14/mozilla-releasessecurity-updates-firefox-110-and-firefox-esr
- Add-ons too are dangerous
  - Hacking Team flash exploits goo.gl/syVwiD
  - github.com/greatsuspender/thegreatsuspender/issues/1263
- Executing a browser with low privileges helps

## Browser Security: Same-Origin Policy (SOP)

Very simple idea: "Content from different origins should be isolated"

Website origin defined over tuple (protocol, domain, port)

Very difficult to execute in practice...

Messy number of cases to worry about...

HTML elements, Navigating Links, Browser cookies, JavaScript capabilities, iframes, ... etc.

Browsers didn't always get this correct...

## Browser Security: Same-Origin Policy (SPO) (cont.)

Goal: Protect and isolate web content from other web content

- Content from different origins should be isolated, e.g., mal.com should not interact with bank.com in unexpected ways
- What about cs.brown.edu vs brown.edu or mail.google.com vs drive.google.com?
- Lots of subtleties

# SOP example: http://store.company.com/dir/page.html

(protocol, domain, port)

URL	Outcome	Reason
<pre>http://store.company.com/dir2/other.html</pre>	Same origin	Only the path differs
<pre>http://store.company.com/dir/inner/another.html</pre>	Same origin	Only the path differs
<pre>https://store.company.com/page.html</pre>	Failure	Different protocol
http://store.company.com:81/dir/page.html	Failure	Different port (http:// is port 80 by default)
<pre>http://news.company.com/dir/page.html</pre>	Failure	Different host